



# IA\*: An Adjacency-Based Representation for Non-Manifold Simplicial Shapes in Arbitrary Dimensions



David Canino · Leila De Floriani · Kenneth Weiss

canino@disi.unige.it

deflo@disi.unige.it

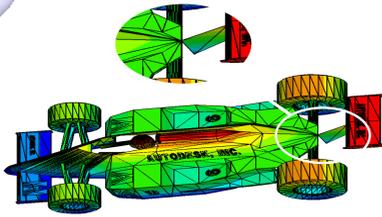
kweiss@cs.umd.edu

## BACKGROUND

- Need to represent and manipulate 2D, 3D and higher dimensional simplicial complexes describing **multi-dimensional shapes with complex topology**
- Generalized digital shapes:
  - are discretized through **simplicial complexes** over an arbitrary underlying domain
  - can contain **non-manifold** singularities
  - can contain **non-regular** parts of different dimensionalities



Manifold shape



Non-manifold shape with parts of different dimensionalities

## STORAGE COSTS

- We compared storage costs of IA\* with
  - Incidence-based data structures (**IG** and **IS**)
  - Dimension-specific adjacency-based data structures (**TS** in 2D and **NMIA** in 3D)

Model	IG	IS	TS	NMIA	IA*
Armchair	127K	101K	69.4K	-	69.2K
Balance	96K	76K	51.9K	-	51.9K
Carter	95K	75K	53K	-	52K
Chandelier	220K	174K	121K	-	120K
Robot	80K	63K	46K	-	44.9K
Ballon	44K	33K	-	18K	18K
Flasks	104K	74K	-	32	31.8K
Gargoyle	271K	193K	-	83K	83K
Rings	231K	164K	-	68K	67.6K
Teapot	219K	162K	-	84.7K	84K

Storage costs are expressed in terms of the number of pointers

- Over a testbed of 62 manifold, non-regular and non-manifold shapes in 2D and 3D, IA\* is the **most compact** data structures:
  - 1.5 times **smaller** than the IS for 2D models
  - 1.8 times **smaller** than the IG for 2D models
  - 2.2 times **smaller** than the IS for 3D models
  - 3.2 times **smaller** than the IG for 3D models
  - 5% **smaller** than the TS for 2D models
  - 3% **smaller** than the NMIA for 3D models

## CONTRIBUTION

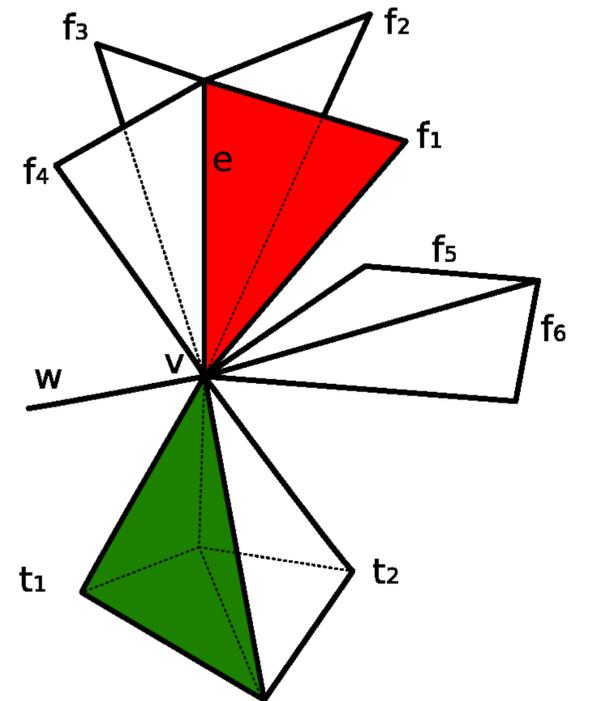
- The **Generalized Indexed data structure with Adjacencies (IA\*)**:
  - dimension-independent adjacency-based data structure for general shapes
  - agnostic about **embedding** of the input shape in the underlying space
  - encodes only **vertices** and **top simplices** (simplices not on the boundary of other simplices)
  - **optimal retrieval** of all topological relations
  - **scalable** with respect to manifold case
  - supports **shape editing** operations
  - **more compact** than state of the art
    - dimension-independent incidence-based **Incidence Graph (IG)** [Ede87] and **Incidence Simplicial (IS)** [DFHPC10]
    - dimension-specific adjacency-based **Triangle Segment (TS)** [DFMPS04] in 2D **Non-manifold Incidence with Adjacency (NMIA)** [DFMPS04] in 3D

## TOPOLOGICAL QUERIES

- **Boundary relations** for  $p$ -simplex  $\sigma$  are retrieved by generating faces of  $\sigma$ , requiring constant time:
  - IA\* is 15% **faster** than IG and IS
- **Co-boundary relations** of type  $R_{0,q}(v)$  are retrieved with respect to top simplices incident in  $v$ , requiring time linear in the number of **top simplices** in the **star** of vertex  $v$ :
  - IA\* is 20% **faster** than IG and 30% **faster** than IS for 2D models
  - IA\* is 35% **faster** than IG and 62% **faster** than IS for 3D models
- **Co-boundary relations** of type  $R_{p,q}(\sigma)$ , with  $p \neq 0$ , are based on the retrieval of the  $R_{0,q}(v)$  relation for a vertex  $v$  of simplex  $\sigma$ , requiring time linear in the number of **top simplexes** incident in  $v$ :
  - IA\* is 15% **slower** than IG for  $R_{1,q}$
  - IA\* is 11% **slower** than IS for  $R_{1,q}$
- **Adjacency relations** for a simplex  $\sigma$  are retrieved by combining boundary and co-boundary relations and require time linear in the number of top simplices incident in one vertex of  $\sigma$ .

## REPRESENTATION

- Encode only **vertices** and **top simplices**
- For each vertex  $v$ :
  - $R_{0,1}(v)$ : all top 1-simplices incident in  $v$
  - $R_{0,p}(v)$ : one top  $p$ -simplex (with  $p > 1$ ) for each  $(p-1)$ -connected component of the **link** of  $v$
- For each top  $p$ -simplex  $\sigma$ :
  - $R_{p,0}(\sigma)$ : all vertices in the boundary of  $\sigma$
  - $R_{p,p}(\sigma)$ : all top  $p$ -simplices adjacent to  $\sigma$  along a  $(p-1)$ -face of  $\sigma$
- Key observation
  - Encode top  $p$ -simplices in non-manifold singularities along  $(p-1)$ -faces of  $\sigma$  **collectively** through  $R_{p-1,p}(\sigma)$  relation
- IA\* reverts to **IA data structure** [PBCF93] when presented with manifold shape



$$\begin{aligned}
 R_{0,1}(v) &= \{w\}, \\
 R_{0,2}(v) &= \{f_1, f_5\}, \\
 R_{0,3}(v) &= \{t_1\} \\
 R_{2,2}(f_1) &= R_{1,2}(e) \\
 &= \{f_1, f_2, f_3, f_4\}
 \end{aligned}$$

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